

# HUNGRY HIPPOS

## GAME DETAILS:

**Theme:** Reinforcement of Fundamentals (Ground balls, passing, catching)

**Field Location:** Anywhere

**Field Position:** All

**Time Needed:** 5-10 minutes

**Athlete Development Stage:** All

## OBJECTIVE:

Athletes get the most balls for their team.

## DESCRIPTION:

You will need a minimum of 3-4 balls per player and 5 cones. Set up cones in a "+" shape. Place all balls in the center. Players are positioned in equal lines at each end of the "+".

## EXECUTION:

When the coach says "go", players run to the middle and pick up a ground ball.

## SKILLS PRACTICED:

- Scooping, passing, catching

## VARIATIONS:

Pass to a teammate on the way back. Add a box; players must run through box and dodge a coach before returning to their team. Set up 4 cages (one per line facing the line) in the middle, and players must score instead of picking up a ground ball.

## DIAGRAM:

