

2012 Proposed Girl's Lacrosse Rules Changes

Topic	Rule	Page	Proposal
Accommodations	Rule 2 Note	13	NOTE: Each state association may, in keeping with applicable laws, authorize exceptions to NFHS playing rules to provide reasonable accommodations to individual participants with disabilities and/or special needs, as well as those individuals with unique and extenuating circumstances. The accommodations should not fundamentally alter the sport, allow an otherwise illegal piece of equipment, create risk to the athlete/others or place opponents at a disadvantage.
Equipment and Uniforms	Rule 2-3	14	The goalkeepers stick may be 35.5"-52" in length.
Equipment and Uniforms	Rule 2-6		The goalkeepers helmet must include a chin strap which must be fastened.
Game Personnel (Coaches)	Rule 3-3	20	Only the head coach and captains will communicate with the officials during the play of the game, and umpires shall address questions from only the head coaches during timeouts and halftime.
Game Personnel (Coaches)	Rule 3-3	20	Coaches may not use any amplifications devices.
Time Factors and Scoring	Rule 4-3	24	If a team is leading by 10 or more goals, the clock will not stop in the last two minutes.
Time Factors and Scoring	Rule 4-4	25	Each team shall be permitted two timeouts during regulation game time that do not carry over into overtime. During the entire duration of overtime, each team is permitted one timeout.
Time Factors and Scoring	Rule 4-5	25	If 80% of playing time has not elapsed and a game is interrupted because of events beyond the control of the responsible authorities, the game may be terminated by mutual agreement of the opposing coaches.
Draw	Rule 5-2	29	To draw, the ball is to be placed in the upper third of the head of the crosse at the widest part of the head.
Draw	Rule 5-2	29	Upon the whistle, players shall draw up.
Substitution	Rule 5-22	37	After Goals - Substitutions shall be through the substitution area. Substitutions may not take place after the umpire's hand is in contact with both centers' sticks at the draw.
Accident, Interference, or Any Other Incident	Rule 5-25	39	If play must be stopped due to player injury or suspected injury and/or medical personnel or coach comes onto the field to attend to a player, that player(s) must leave the field.
Dangerous Check	Rule 6-1	41	A player may not check towards the body.
Dangerous Check	Rule 6-1	41	A player may not reach into the sphere to make a check or hold her crosse in the sphere so that a check can not be made.
Delay of Game	Rule 6-2	45	Failure to properly wear a mouthpiece and/or eyewear are minor fouls and will no longer be delay of game (green card).
Team Fouls (Offside)	Rule 7-6	49	If attack fouls, the closest defender to the spot of the ball will be awarded a free position at that spot (no closer than 8m to the goal circle). The attack player with the ball will go 4m behind. The attacker closest to the restraining line will move back outside.
Goal Circle Fouls	Rule 7-10	50	The penalty for any defensive goal circle foul will be an indirect free position 12m out to either side level with the goal line. The offending player will be placed 4m behind.
Misconduct	Rule 7-27	55	Any player or coach receiving two yellow cards will be suspended from the rest of the game. They may both participate in the next game.
Misconduct	Rule 7-27	55	Any player or coach receiving a red card will be suspended from the rest of the game and shall be prohibited from participating in the team's next game.
Misconduct	Rule 7-27 Note	55	A suspended player must remain in her team's bench area for the entire game including on-field pre-game, game or post-game activities. The suspended player may not be dressed in her game uniform.
Misconduct	Rule 7-28	55	Should a team receive its fourth card of the game they will play short for the remainder of the game.
Misconduct	Rule 7-29	56	When a card has been issued, a player must leave the field for two minutes. Her team must play short in both their offensive and defensive ends of the field.
Misconduct	Rule 7-34	57	In the case of a coach being removed from the field and an assistant coach or other authorized team personnel is not available, the team shall forfeit the game.
Penalty Administration	Rule 7-35	57	The umpires retain clerical authority over the contest through the completion of any reports, including those imposing disqualifications, that are responsive to actions occurring while the umpires had jurisdiction. State associations may intercede in the event of unusual incidents after the umpire's jurisdiction has ended or in the event that a contest is terminated prior to the conclusion of regulation play.
	Definitions	61	Added a new category to the definition of "Played" to include stoppage of play due to a major foul by the defense.
	Manufacturer's Specifications		Sticks altered after certification must be re-certified as they no longer meet specifications.
Communicable Diseases	Appendix		General Guidelines for Sports Hygiene, Skin Infections and Communicable Diseases
Code of Ethics(Umpires)	Appendix		Officials Code of Ethics