



International Rating Guidelines

NEW

RENEWAL

1. Applicant must forward a recommendation from their Super Region Chair or NUC to the USIUC prior to one of the USIUC meetings (US Lacrosse convention or National Tournament).
 2. The applicant will completely fill out the application form and send to the USIU chair prior to Jan meeting or May meeting. (US Lacrosse convention or National Tournament).
 3. USIUC will review the application at the National Convention. Candidate will receive written notification if their request was accepted or not by February 15.
 4. All successful candidates who pass the written exam shall pay an initial fee of \$75.00 fee to the IFWLA Treasurer.
 5. The written test must be completed and scored with a 90% or higher May 1 prior to the National Tournament.
 6. The written test may only be taken once a year.
 7. The practical field test may take place at the National Tournament or a test match in the US provided the USIUC has approved the venue and can supply raters.
 8. A field test may be given outside the U.S. if the National Tournament can not provide a rating opportunity. This venue needs prior approval of the UNIUC.
1. Written application must be sent to USIUC chair by March 15.
 2. The candidate will take a written test May 1 prior to the National Tournament or prior to field test at the approved IFWLA event.
 3. The candidate will score a 90% or higher, and may only take the written test once a year.
 4. The practical field test may take place at the National Tournament. If USIUC approves the level of play and the candidate has permission from the USIUC, any IFWLA matches or any IFWLA approved opportunities may be used.
 5. All successful candidates who pass the written exam and field practical shall pay a fee of \$75.00 to IFWLA treasurer.
 6. The applicant can not be in their US National renewal year and must be currently umpiring college/club level games.
 7. If an International umpire fails to fulfill the International renewal criteria the candidate will drop to a National 1-year rating. The USIUC will contact the NUC to notify the candidate of the procedures needed to maintain the National rating.

The candidate may have up to two field trial opportunities within the year with approval of the UNIUC. (Practical test by 12/31)



NEW INTERNATIONAL RATING Application & Résumé

Date: _____

Name: _____

Address: _____

Phone: _____ Fax: _____

Email: _____

Umpiring History:

- Initial year of earning National Rating _____
- List service to local chapter and USL

Statement of Interest

1. What do you feel you have to offer International Lacrosse?

2. What are your goals at the International level?

3. What is your availability for travel outside the U.S.?

4. List three references with email address and phone.

1. _____
2. _____
3. _____

5. Attach Present College/Club Schedule



RENEWAL INTERNATIONAL RATING Application & Résumé

Date: _____

Name: _____

Address: _____

Phone: _____ Fax: _____

Email: _____

Umpiring History:

- Initial year of earning International rating _____
- List service to USL
- List International service

Statement of Interest

1. What do you feel you have to offer International Lacrosse?

2. What are your goals at the International level?

3. What is your availability for travel outside the U.S.?

4. List three references.

1. _____
2. _____
3. _____

5. Attach Present College/Club Schedule and list all International Events Umpired (To be eligible for renewal applicant must not be in UN National renewal year, and must be currently umpiring college/club level games.)

2006 US LACROSSE WOMEN'S RULES VS IFWLA RULES

USA

INTERNATIONAL

	USA	INTERNATIONAL
Field Markings:	<p>AREA: Max 140 x 70 yds Minimum: 116 x 60 yds Minimum 10-20 yds behind goal line. Solid end and sideline boundary. Except on shot, player who last had possession or touched ball before ball goes out of bounds shall lose possession. Following shot, player nearest the ball is awarded possession.</p> <ul style="list-style-type: none">- Restraining line 30 yds/27m from goal line; 8 defense v 7 attack- 8m Arc measured from Goal Circle- 12m fan measured from Goal Circle- Goal Circle 2.6m radius- attack may not cross over plane of Goal Circle line with stick on shot.	<p>AREA: 110m-122m x 50m-60m; Require 9m playing space behind goal (from goal line to end line boundary)</p> <ul style="list-style-type: none">- Solid end and sideline boundary. Except on shot, player who last had possession or touched ball before ball goes out of bounds shall lose possession. Following shot, player nearest the ball is awarded possession.- Restraining Line 27m from goal line; 9 defense v 8 attack- 11m Marking Area measured from Goal Line- 15m Fan measured from Goal Line- Goal Circle 3m radius – attack may follow-through with crosse over the Goal Circle line on shot.
Goals, Goal Posts	<ul style="list-style-type: none">- Goals may be white, orange or silver- Goal posts must be 2" diameter	<ul style="list-style-type: none">- Same as US- Goal Posts may be 5cm square or 5cm diameter
The Crosse:	<p>Field Player's Crosse:</p> <ul style="list-style-type: none">- Minimum length 35.5"- Maximum length 43.25" <p>Goal Keeper's Crosse:</p> <ul style="list-style-type: none">- Minimum length 35.5"- Maximum length 48"- Unlimited Pocket / MESH	<p>Field Players Crosse:</p> <ul style="list-style-type: none">- Minimum length .9m/90cm- Maximum length 1.1m/110cm- Cross Specifications revised (See IFWLA Rules Book, Rule 3.A-3.D) <p>Goal Keeper' Crosse</p> <ul style="list-style-type: none">- Minimum length .9m/90cm- Maximum length 1.22m/122cm (See IFWLA Rules Book, Rule 3.E)
Ball:	<ul style="list-style-type: none">- Must be yellow	<ul style="list-style-type: none">- May be any solid color / Yellow for IFWLA Events
Uniform/ Equipment:	<ul style="list-style-type: none">- Number on shirt front=3"- Number on shirt back=6"- All bottom undergarments must be the same color- All top undergarments must be the same predominant color as the shirt or white for home and dark for visitors- Field players not permitted to wear any jewelry; medical jewelry taped- Field player's may wear close fitting face guards or headgear- Close fitting gloves and nose guards allowed.- EYE PROTECTION REQUIRED	<ul style="list-style-type: none">- Number on shirt front center=10cm (4")- Number on shirt back center=20cm (8")- All visible undergarments must be the same predominant color as the kilt/short on the bottom and as the shirt on the top. All visible undergarments must be the same color- Soft jewelry and rings must be tapped or removed; medical jewelry taped- Field players may not wear close face guards or headgear.- Close fitting gloves, eye protection and nose Guards are optional.-mouth guard required

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	<ul style="list-style-type: none">- Goalkeeper's shirt must be worn over the body pad and be same color as her team.- Goalkeeper's bottom must be the same predominant color as team kilt or <u>black</u>- Goalkeeper must wear helmet that meet NOCSAE Standards for lacrosse w/ face mask and separate throat protector, chest and body pad, padded gloves, and mouth guard- Maximum padding thickness=2.5cm/1"	<ul style="list-style-type: none">- Goalkeeper's shirt must be worn over the body pad unless the body pad is the same color as her team- Goalkeeper's bottom must be same predominant color as the team kilt/short.- Goalkeeper same required equipment as US
Captains:	<ul style="list-style-type: none">- Co-captains permitted- Any player on field may request stick check after goal	<ul style="list-style-type: none">- Captain on field may wear distinctive Arm Band- <u>NEW</u> Same as US
Umpires:		<ul style="list-style-type: none">- Report number of player scoring goal to Scorer's Table
Duration Of Play:	<ul style="list-style-type: none">- 30 min. halves college; 25 min. halves high school; clock runs after goals when goal difference is 10- When play stops prior to last two minutes in a half, timer does not stop the clock at 2 minutes if play has not resumed.- Two 2 min. TO per team after goals not consecutively. Coach or any field player on field may request T.O. directly to umpire. Unused timeouts carry over to overtime.	<ul style="list-style-type: none">- 30 min. halves; clock runs after goals when goal difference is 12- When play stops prior to last two minute in a half, timer does not stop the clock when it reaches 2 minutes if play has not resumed.- In each half, Timer displays Yellow Flag with 2 min. remaining and a Red Flag with 30 sec. remaining- One 90 sec T.O. per team per half after goals. Coach may request through Scorer's Table; Captain may request T.O. directly to umpire. No T.O. during overtime.
Start/Restart Game:	<ul style="list-style-type: none">- After one illegal Draw by a specific player, opponent is awarded a free position- After one unsuccessful draw, a throw is taken.- Play may not resume within 8m of Goal Circle (exception: when restart is due to boundary call behind goal.) at least 8m from goal circle.	<ul style="list-style-type: none">- Same as US- Same as US- Play may not resume within 11m of the center of Goal Line (for out-of-bounds and Free Positions)- All Throws must be taken at least 15m from center of goal line.

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Substitution:	<ul style="list-style-type: none">- Substitution on the Fly- Unlimited number of subs. Any time during play, after a goal, at half time and during Injury T.O. if no delay.- No additional subs allowed when card given.	<ul style="list-style-type: none">- Same as US- During Injury, sub. allowed for injured player only. - Same as US for Yellow Card. Play short for a Red card or Red card combination.
Injury:	<ul style="list-style-type: none">- If trainer or coach must come onto Field, player must leave the game.- No coaching during injury T.O.	<ul style="list-style-type: none">- 2 minute T.O. for injured field player- 5 minute T.O. for injured goalkeeper- No coaching during injury T.O./Major Foul
Misconduct/ Suspension:	<ul style="list-style-type: none">- Player receiving a Yellow card must leave field for 3 minutes lapsed playing time; sub. must enter. If player reenters early, Red Card. - Player receiving a Green/Red card must leave field for 3 min. of elapsed playing time, a sub must enter. - Player receives a Yellow/Red card, team must substitute immediately - Player receives single Red card, team must substitute immediately - Player receiving a Yellow/Red or Red card may never re-enter the game	<ul style="list-style-type: none">- Player receiving a Yellow card must leave game for 2 minutes of lapsed playing time; sub may enter. If player reenters early, must reserve 2 minute suspension. - If a Player receives a Green/Red card her team must play short for 5 minutes playing time, before a sub or the player may return to the field. If reenters early, player must reserve 5 minute suspension. - If a player receives a Yellow/Red card, her team must play short 5 minutes. If sub enters early, team must play short 5 more minutes. - If a Player receives a straight Red card, Team must play short for 10 minutes. If sub enters early, team must play short 10 more minutes - Player receiving a Yellow/Red or Red card may never re-enter the game.- Teams must play short below / goal side of Restraining Lines at both ends of the field
Conduct of Play:	<ul style="list-style-type: none">- If two players commit offsetting fouls (Major or Minor) a Throw is awarded.	<ul style="list-style-type: none">- If two simultaneous fouls are not equivalent (Major/Minor), the team committing the Major Foul is penalized. If the two fouls are equivalent (major/major or minor/minor) a throw is taken. - When the attack team commits a Major or Minor Foul following an Advantage Flag, fouls are offsetting and a Throw is awarded beyond 15m on goal line extended.

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Goal Circle Fouls & Penalties:

- The Free Position for Goal Circle fouls by the defense is indirect and awarded 12m from the goal circle on the goal line extended.
- No player's crosse or feet may violate Goal Circle cylinder.
- The ball may not reenter the Goal Circle until it has been "played" (ball leaves crosse and is touched by another player. Or the crosse is checked crosse to crosse by an opposing player)

Major Fouls/ Penalties:

- Mandatory Yellow Card for slash, check to head, dangerous propelling/follow through.
- Restraining line violation is a MAJOR FOUL
- False start is Major Foul
- Free Space to Goal enforced when ball is within the critical scoring area; attack looking to shoot, have opportunity to shoot and defense is not within stick's length.
- Placement of Free Position determined by position of illegal defender is when whistle blown.
- Shoot from an Indirect Free Position.

PENALTIES FOR MAJOR FOULS

- No Free Position taken within 8m of goal.
- If foul occurs in 8m arc, clear the 8m arc and/or Penalty Lane.
- Arc cleared based upon relative position of players in arc when whistle blown.
- For Major Fouls between 8m and 12m, Free Position set at spot of foul, Penalty Lane cleared.
- When Free Position set on 8m hash mark, Goalkeeper outside Goal Circle, inside 8m Arc and has not fouled, she shall return to Goal Circle.
- When Penalty Lane is cleared and Goalkeeper is in Penalty Lane, she may return to Goal Circle

- The Free Position for Goal Circle fouls by the defense is awarded 15m from the center of the goal line on the goal line extended.
- No penalty for a crossover by attack shooter when taking a shot on goal or defender(s) immediately marking her. Feet must not touch Goal Circle line.
- No limits on Goalkeeper reentry

- Same as US

- Restraining Line violation is a MINOR FOUL; Penalized player moves off 4m to side of Player awarded the ball.
- False start is MINOR Foul
- Enforced when attack player with ball is in 15m Fan; otherwise, same as US
- Free Position given at spot where player with ball was denied shot / when whistle. was blown
- No Indirect Free Position.

- No Free Position taken within 11m of goal.
- If foul occurs in 11m Marking Area, clear 11m area and/or Penalty Lane.
- Defenders within 4m of the player who is awarded Free Position when play stops; are entitled to hash mark(s) when arc cleared.
- For Major Foul that occur between the 11m and 15m, Free Position set at spot of foul, DO NOT clear Penalty Lane
- When Free Position set on an 11m hash mark, Goalkeeper outside Goal Circle and has not fouled, she shall return to Goal Circle.
- When Free Position set outside 11m Marking Area and Goalkeeper is outside Goal Circle, she may not return to Goal circle; must stand.

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Minor Fouls/ Penalties:

- Penalty for Minor Foul by defense within 12m fan, is an Indirect Free Position on 12m Fan

- If ball becomes lodged in crosse, crosse is illegal; must be removed from game and placed at score table for remainder of half.

- No restrictions on Goalkeeper's movement

- NEW similar to IF

- Restraining Line Violation is a MAJOR FOUL

Advantage Flag:

- Flag is raised for a Major Foul by the defense when the attacking team is on a scoring play in the critical scoring area.

- If attack player chooses to shoot and the shot is not affected by the foul or the foul is not cardable, the advantage is complete. Flag lowered and play continues.

- If attacking team fouls during a raised Flag, a Throw awarded at least 8m from goal at a spot near the foul that stopped play.

- A Flag is raised for a foul that occurs behind the goal and Scoring Play ends Free Position is awarded behind and 8m from Goal Circle in line with the foul.

- When the scoring play ends, the free position may be awarded either to the attack player who was fouled or to the attack player nearest the spot of the foul; the defender who fouled or the nearest defender is placed 4m behind.

- When additional fouls occur during a raised Advantage Flag, Free position set on 8m hash mark nearest the most recent foul.

- Penalty for Minor Foul by defense within 15m Fan, is a Free Position for attack on 15m Fan.

- NEW Same as US

- Goalkeeper must not go beyond 15m defensive Restraining Line during Draw
- Goalkeeper must not go beyond offensive Restraining Line any time during game

- A player must not hold a crosse for a short time during a check/tackle = Minor Foul
- If crosse held to point of causing player to lose balance = Major Foul

- Restraining Line Violation is a MINOR FOUL

- Flag is raised for a Major Foul by the defense when the attacking team is on a scoring play within the 15m Fan; Call "Flag".

- Free Position not awarded for cardable foul unless foul directly affects the shot. If shot misses goal, blow whistle, give card and resume play at spot of the ball.

- If attack fouls during a raised Flag, a Throw awarded at 15m on the Goal Line extended.

- A Flag is raised for a foul that occurs behind goal, Free Position awarded on the 11m mark on the Goal Line extended.

- When the scoring play ends, the free position is awarded to the player who was fouled and the player who fouled is placed 4m behind.

- When additional fouls occur during a raised Advantage Flag, Free Position set on 11m hash mark inside the Marking Area that is nearest the most recent foul.

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Delay of Game Fouls & Penalties

- Delay of Game includes:
Failure to stand, failure to move, failure to wear a mouth guard, and eye protection, failure to respond to umpires directions and any other behavior which amounts to delay.

- Carding procedure:
Green card to Captain, Minor Foul
Green/Yellow card to player, Major Foul
Green/Red card to player Major Foul,
player must leave the field for 3 minutes
lapsed playing time, sub must enter.

- For Delay of Game and Persistent Minor Fouls use Green card system.

- Carding procedure is the same except for Green/Red card, player suspended for 5 min (no sub, team plays short). Player or sub may enter after 5 min.

Letter to Foreign Umpires

Dear Visiting Umpire,

US Lacrosse welcomes you. This letter is to explain the current procedures for foreign nationals who want to umpire in the United States under the auspices of US Lacrosse.

Requirements:

- Hold an International rating from a country that fields a women's lacrosse team currently active in international competition, i.e. World Cup
- Join US Lacrosse as a Women's Division Official Council Member (through a Local Umpiring Board)
- Attend a Local umpire training session given by an approved clinician
- Take and pass the USL rules test for women's lacrosse at level for Local or higher
- Be rated on the field by a USL rater (Dist-3 is maximum rating that can be achieved)

An umpire holding an USL Local rating is eligible to umpire any level game in the United States including but not limited to Youth, high school (V and JV), college (NCAA 1-3), or club. You are welcome to continue the US rating process for District and National ratings.

Please be advised that each umpire who is a foreign national is responsible for any visas, work permits, or green cards necessary for employment in the United States.

Game assignments come through assignors who may be affiliated with or hired by local leagues, schools, universities, clubs, etc. It is up to each assignor to fill their schedules as they see fit as they are under no obligation to use any umpires regardless of their rating, or whether or not they hold US citizenship. In other words, a rating does not guarantee an assignment.

We hope that this letter clarifies US Lacrosse's obligations and policies regarding umpiring in the United States.

Sincerely,

WDOC Chair